**Chapter 4**

* What is a use case?
  + A use case is shows a set of actions done to receive an output result
* What flavors of use case are there?
  + Casual Use
  + Fully Dressed
* When is it better to use one type of use case over another?
  + If a broader format is better, then a Casual Use Format is better
  + For a more thorough and detailed format then Fully Dressed is better
* What are preconditions?
  + the conditions that need to happen first
* What are post conditions?
  + When conditions after the main path has ended.
* What information needs to be included in the 'normal course' of a use case?
  + Steps of the process when everything goes smoothly
* When does identifying a difference in the normal flow of a use case warrant an exception? When does it warrant a second use case?
  + An exception is when the process is the same but subtle differences.
  + It warrants a second use case when process is different or the branches have enough diverse significantly
* Why do we make use cases?
  + To list and describe what will/should happen
* When do we apply previously made use cases?
  + To use as reference